

jessie storey

www.jessiestorey.com

(540) 239.5377

- education** Bachelor of Science in Industrial Design, May 2005  
Virginia Polytechnic Institute & State University (Virginia Tech)  
Minors: English and Psychology  
Overall GPA: 3.7/4.0
- experience**
- Steelcase, Inc. – Industrial Designer: April 2006 - Today  
So far it's been two years working on a large-scale systems furniture project through every phase of development, from initial research synthesis to production and manufacturing details. Lead designer on several sub-systems of project, working with and between broad interdisciplinary teams. Provides solutions, organization, and communication for complex systemic logic and strategy. Launch of product is June 2008.
  - Designerei Graz, Austria – Design Intern: Summer 2004  
Intern at a graphic/product design firm in Austria; worked in a bilingual environment with many responsibilities: research, ideation, technical renderings, graphics, translation, and writing.
  - IDSA Student Chapter – President: 09/2004 - 05/2005; Treasurer: 09/2003 - 05/2004  
Responsible for funding and account management; club memberships, communication, and organization; arranged and lead various workshops for the club, and arranged lobby exhibitions for student work.
  - U.S. Department of Energy Solar Decathlon: Fall 2002 & Fall 2003  
Student Participant: Aided in the construction of Virginia Tech's 2002 solar house entry; worked on the 2005 entry's initial project research, graphics, photography, and documentation.
  - Williamsburg Community Hospital – Junior Volunteer: Summers 1994 -1996  
Assisted in a variety of tasks around the entire hospital, including: Pharmacy, Radiology, Emergency Care Reception, Family Maternity Unit, Administration, and Medical Records.
- computer skills** Extensive knowledge of PC/MAC systems, DOS or UNIX platforms; basic logic and programming skills; able to quickly learn and skillfully use any necessary software or system. Experienced with Adobe applications (Photoshop, In-Design, Illustrator, Premiere); Microsoft Office; Ashlar-Vellum Cobalt and Graphite; Google Sketch-Up; Solidworks; Macromedia Flash; HTML and writing/editing basic source code.
- material skills** Sketching, modeling, drafting, computer and hand rendering techniques; basic plastic, wood, and metal shop skills; experience with laser-cutting, Stereolithography, screen-printing, photography, and video.
- language skills** Oral and written proficiencies in French and German. Extensive travel experience. Completed minor in English with a concentration in Technical Writing and Language; Independent Study on Language and Cognition examining the reciprocal relationship between language and thought.
- awards**
- Werner Graeff Memorial Book Award, May 2005 - Selected by entire program faculty for growth and excellence in work.
  - Progeny Motion Picture Festival, April 2005 - Won "Best Special Effects" & "Third Place Best in Show" for short film entry: *The Novatron Alliance*.
  - IDSA Student Merit Award Nominee, Spring 2005 - One of four nominees from the senior studio selected by fellow students and faculty members to give a Merit Award presentation to the school.
  - Progeny Motion Picture Festival, May 2004 - Won "Best Director" for short film entry: *Gum*.
  - Dean's List (Since Fall 2000)
- activities**
- Golden Key Honor Society (Since Fall 2002)
  - National Society of Collegiate Scholars (Since Fall 2002)
  - American Civil Liberties Union (Since 1997) & Sierra Club (Since 1996)